**Complexity Reports**

We got all of our method's complex complexity under three by building these methods, not static. First, we created a non-static method called file manager that would be accessed in other functions. Most of these return values that we created are built-in and make the complexity as small as possible. We returned the file class in most of these methods and whatever built-in function would help us get what we needed and entered in the Filepath. Ex. Return File.ReadAllBytes (FilePath!)

**Jolo\_FileManager Cyclomatic Complexity:** 13

FileManager():2

FileExist(): 1

DirectoryName():1

LargestFileOnCurrentDirectory():3

VowelWeight(): 2

FileName():1

FileExtension(): 1

GetByteArray():1

ToString():1